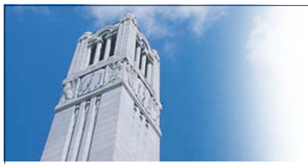


NC STATE UNIVERSITY Computer Science

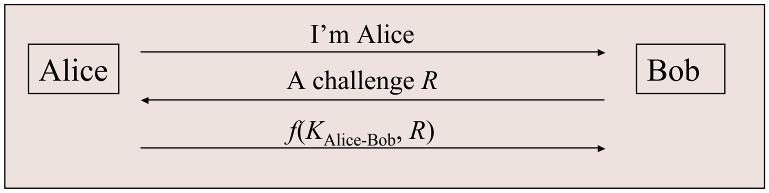
CSC 474
Information Systems Security

Topic 3.3: Security Handshake Pitfalls

Authentication Handshakes

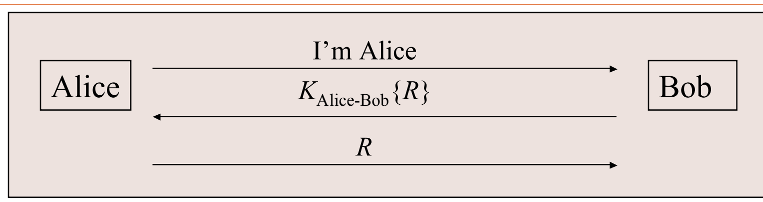
- Secure communication almost always includes an initial authentication handshake.
  - Authenticate each other
  - Establish session keys
  - *This process is not trivial; flaws in this process undermines secure communication*
- This topic is about typical flaws

Authentication with Shared Secret



- Weaknesses
  - Authentication is not mutual; Trudy can convince Alice that she is Bob
  - Trudy can hijack the conversation after the initial exchange
  - If the shared key is derived from a password, Trudy can mount an off-line password guessing attack
  - Trudy may compromise Bob's database and later impersonate Alice

Authentication with Shared Secret (Cont'd)

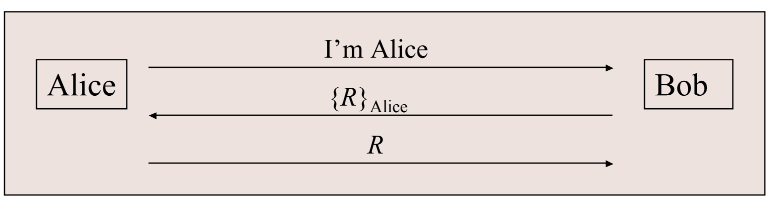


- A variation
  - Requires reversible cryptography
  - Other variations are possible
- Weaknesses
  - All the previous weaknesses remain
  - Trudy doesn't have to see R to mount off-line password guessing if R has certain patterns (e.g., concatenated with a timestamp)
    - Trudy sends a message to Bob, pretending to be Alice

Authentication with Public Key

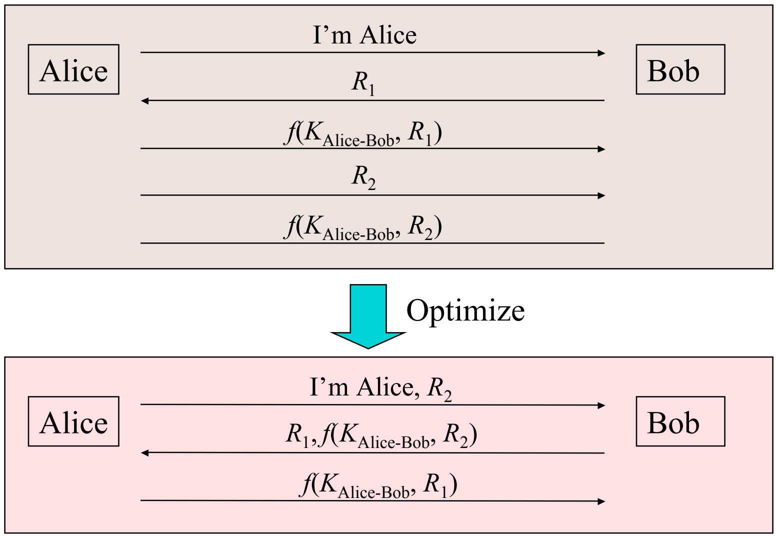
- Bob’s database is less risky
- Weaknesses
  - Authentication is not mutual; Trudy can convince Alice that she is Bob
  - Trudy can hijack the conversation after the initial exchange
  - Trudy can trick Alice into signing something
    - Use different private key for authentication

Authentication with Public Key (Cont’d)



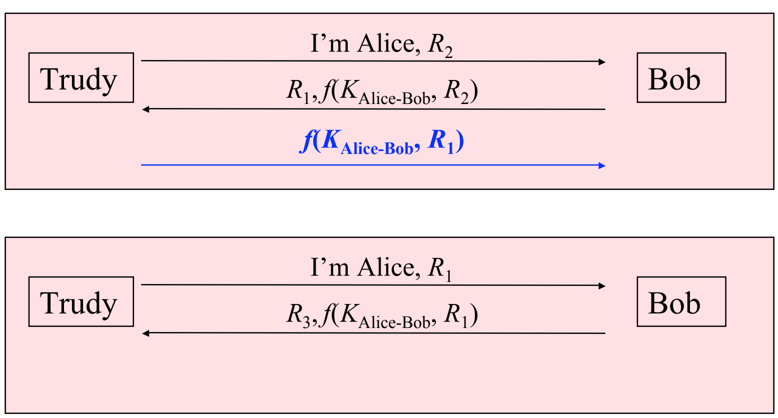
A variation

Mutual Authentication



Mutual Authentication (Cont'd)

- Reflection attack

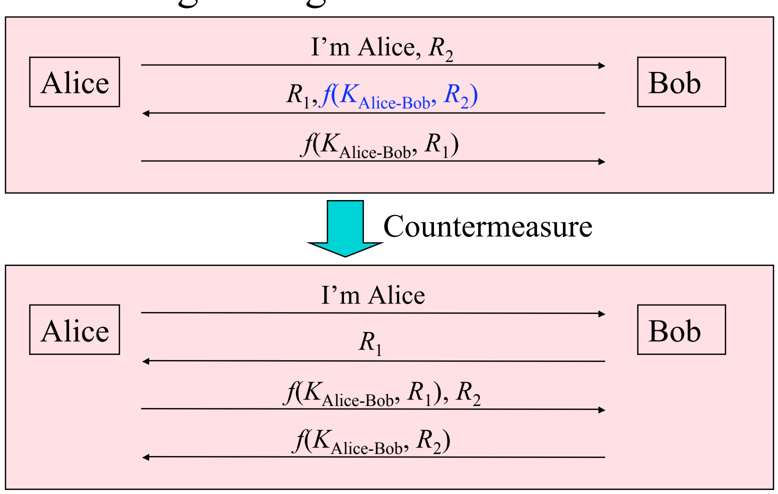


Reflection Attacks (Con'td)

- Lesson: Don't have Alice and Bob do exactly the same thing
  - Different keys
    - Totally different keys
    - $K_{Alice\text{-}Bob} = K_{Bob\text{-}Alice + 1}$
  - Different Challenges
  - The initiator should be the first to prove its identity
    - Assumption: initiator is more likely to be the bad guy

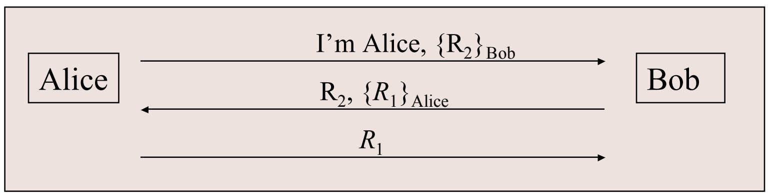
Mutual Authentication (Cont'd)

- Password guessing



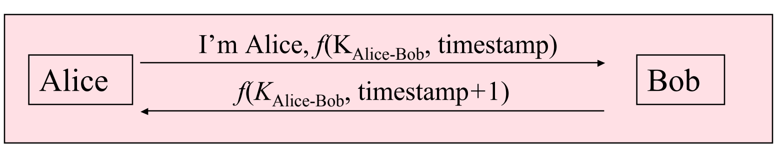
Mutual Authentication (Cont'd)

- Public keys
  - Authentication of public keys is a critical issue



Mutual Authentication (Cont'd)

- Mutual authentication with timestamps
  - Require synchronized clocks
  - Alice and Bob have to encrypt different timestamps

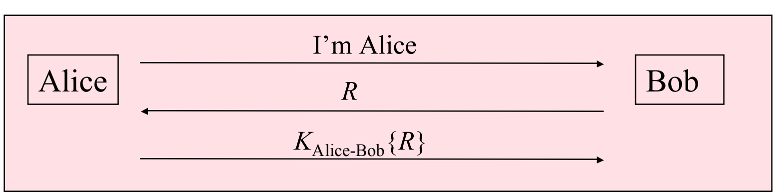


Integrity/Encryption for Data

- Communication after mutual authentication should be cryptographically protected as well
  - Require a session key established during mutual authentication

Establishment of Session Keys

- Secret key based authentication
  - Assume the following authentication happened.
  - Can we use $K_{Alice\text{-}Bob}\{R\}$ as the session key?
  - Can we use $K_{Alice\text{-}Bob}\{R+1\}$ as the session key?
  - In general, modify $K_{Alice\text{-}Bob}$ and encrypt R. Use the result as the session key.



Establishment of Session Keys (Cont'd)

- Two-way public key based authentication
  - Alice chooses a random number R, encrypts it with Bob's public key
    - Trudy may hijack the conversation
  - Alice encrypts and signs R
    - Trudy may save all the traffic, and decrypt all the encrypted traffic when she is able to compromise Bob
    - Less severe threat

Two-Way Public Key Based Authentication (Cont'd)

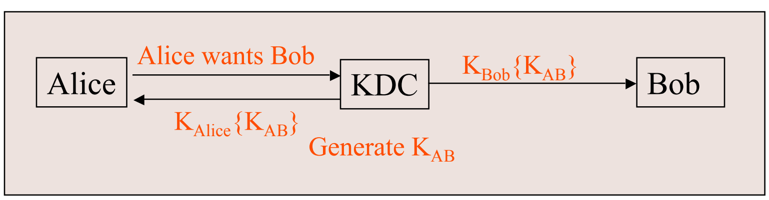
- A better approach
  - Alice chooses and encrypts R_1 with Bob's public key
  - Bob chooses and encrypts R_2 with Alice's public key
  - Session key is $R_1 \oplus R_2$
  - Trudy will have to compromise both Alice and Bob
- An even better approach
  - Alice and Bob estatlish the session key with Diffie-Hellman key exchange
  - Alice and Bob signs the quantity they send
  - Trudy can't learn anything about the session key even if she compromises both Alice and Bob

Establishment of Session Keys (Cont'd)

- One-way public key based authentication
  - It's only necessary to authenticate the service
    - Example: SSL
  - Encrypt R with Bob's public key
  - Diffie-Hellman key exchange
    - Bob signs the D-H public key

Mediated Authentication (With KDC)

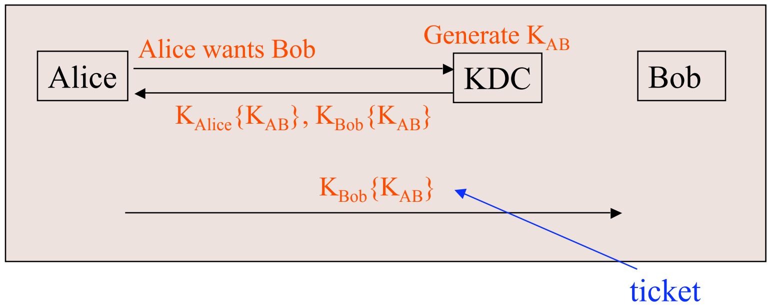
KDC operation (in principle)



- Some concerns
  - Trudy may claim to be Alice and talk to KDC
    - Trudy cannot get anything useful
  - Messages encrypted by Alice may get to Bob before KDC's message
  - It may be difficult for KDC to connect to Bob

Mediated Authentication (With KDC)

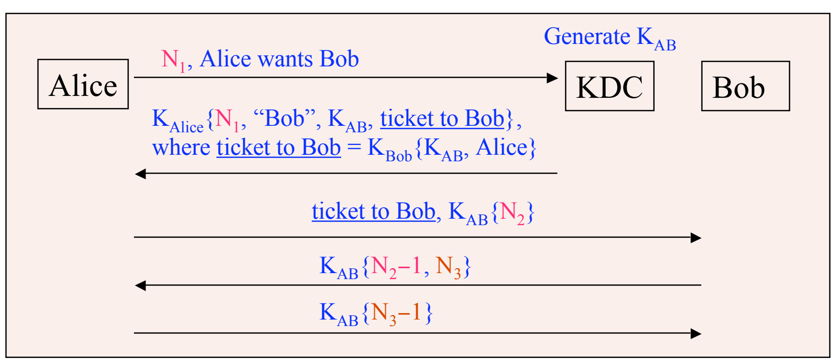
KDC operation (in practice)



- Must be followed by a mutual authentication exchange
  - To confirm that Alice and Bob have the same key

Needham-Schroeder Protocol

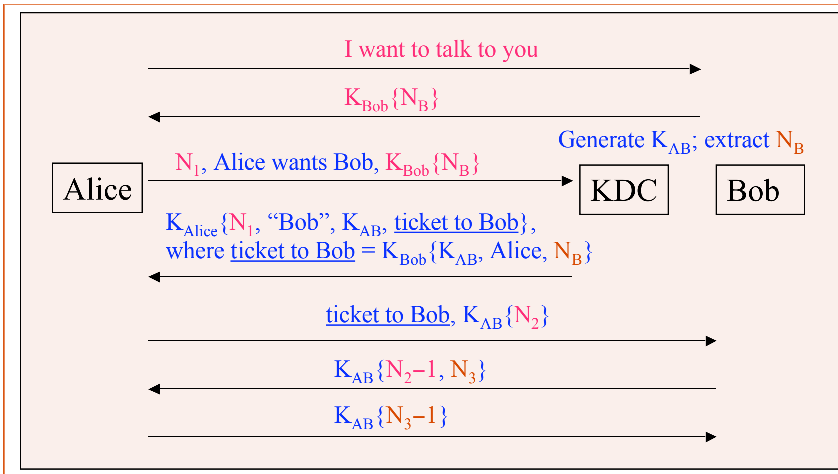
- Classic protocol for authentication with KDC
  - Many others have been modeled after it (e.g., Kerberos)
- Nonce: A number that is used only once
  - Deal with replay attacks



Needham-Schroeder Protocol (Cont'd)

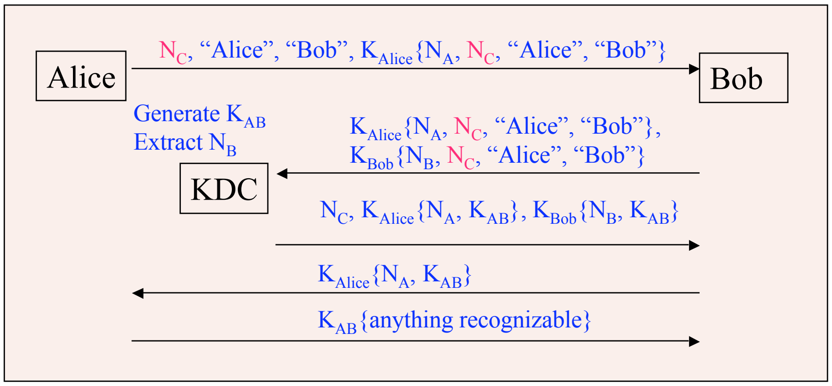
- A vulnerability
  - When Trudy gets a previous key used by Alice, Trudy may reuse a previous ticket issued to Bob for Alice
  - Essential reason
    - The ticket to Bob stays valid even if Alice changes her key

Expanded Needham-Schroeder Protocol



- The additional two messages assure Bob that the initiator has talked to KDC since Bob generates N_B

Otway-Rees Protocol



- Only has five messages
- KDC checks if N_C matches in both cipher-texts
  - Make sure that Bob is really Bob